DevOpsSchool

Course curriculum · November 2026

LEVEL 04 OF 04 · ADVANCED

Certified Scrum Master Csm Toc Advanced Training

Lead Scrum adoption beyond one team with scaling frameworks, evidence-based management and organisational change practices.

LIVE ONLINE **Max 8-10 hours**	CORPORATE (DAY-WISE) **5 days · Days 1-5**	SELF-PACED VIDEO **1-year LMS access**
BATCH SIZE **Max 10 learners**	NEXT BATCHES **1st of every month · weekends: first Saturday**	CERTIFICATE **Verifiable certificate of completion**

Foundation 1 day · Included	**Essential** 2 days · Included	**Intermediate** 3 days · Included	**Advanced** 5 days · This curriculum

INSIDE THIS CURRICULUM

What you will achieve	Outcomes and level focus
Who should attend	Audience and prerequisites
Agenda	47 topics · Foundation to Advanced
Hands-on labs	4 labs
Formats and fees	Live, self-paced, corporate
Trainer and reviews	Rajesh Kumar
Enrolment	Batches, payment, contacts

WHY DEVOPSSCHOOL

- Rated 4.6 on Google
- 1,500+ verifiable certificates issued in the public registry
- Trainer Rajesh Kumar: 20 years in industry
- Small batches: max 10 learners, every session recorded

Course page: www.devopsschool.com/courses/scrum/certified-scrum-master-csm-toc-advance-training.html
Talk to us: WhatsApp +91 99057 40781 · +1 (469) 756-6329 · contact@DevOpsSchool.com · reply within 1 hour

OUTCOMES

What you will achieve

By the end of the Certified Scrum Master Csm Toc course path, you will be able to:

1

Master Scrum fundamentals

Explain and apply Scrum theory, accountabilities, events, artifacts and commitments correctly.

2

Serve teams as Scrum Master

Facilitate events, coach teams and Product Owners and remove impediments effectively.

3

Lead Agile change

Scale Scrum and guide organisational change with evidence-based metrics and leadership.

WHAT THE ADVANCED LEVEL ADDS

Scaling Scrum, organisational change and agile leadership

Hands-on: Plan a multi-team Scrum adoption. Design how three teams will work on one product with a chosen scaling approach, shared Definition of Done, metrics and an adoption roadmap.

WHO SHOULD ATTEND

- Experienced Certified Scrum Master Csm Toc practitioners responsible for quality, security and scale.
- Senior engineers, architects and leads who design and troubleshoot Certified Scrum Master Csm Toc solutions.
- Teams making Certified Scrum Master Csm Toc an organisation-wide standard.

BEFORE YOU START

- The Intermediate level, or equivalent hands-on experience.
- You can already: Coach teams toward self-management, handle conflict, use flow metrics and tools well, and fix common Scrum anti-patterns.
- Basic computer skills and a laptop with a stable internet connection for the live sessions and labs.
- This curriculum includes every earlier level, so it is complete on its own.

AGENDA · FOUNDATION TO ADVANCED

Certified Scrum Master Csm Toc Advanced Training agenda

47 topics. Each level builds on the one before it, so this curriculum lists every earlier level in full. Days are for corporate (day-wise) delivery; live online batches cover the same agenda in max 8-10 hours.

DAY 1 — Foundation: Agile values, Scrum theory, roles, events and artifacts

Included from Foundation

1. Agile foundations: the Agile Manifesto values and twelve principles, and why they matter
2. Empiricism and lean thinking: transparency, inspection and adaptation
3. The Scrum Guide 2020: what Scrum is and is not, and the Scrum values
4. Scrum Team accountabilities: Product Owner, Scrum Master and Developers
5. Self-managing, cross-functional teams: team size, autonomy and shared ownership
6. The Sprint: length, cancellation rules and the Sprint as a container for all events
7. Scrum events: Sprint Planning, Daily Scrum, Sprint Review and Sprint Retrospective with their timeboxes
8. Scrum artifacts: Product Backlog, Sprint Backlog and Increment
9. Commitments: Product Goal, Sprint Goal and Definition of Done
10. Scrum compared: Scrum vs waterfall, Kanban and other Agile approaches
11. Common myths: Scrum Master as project manager, Sprint Zero and hardening sprints

DAY 2 — Essential: Scrum Master practice: facilitation, backlog and planning

Included from Essential

12. The Scrum Master role in depth: serving the Developers, the Product Owner and the organisation
13. Facilitation skills: neutral facilitation, timeboxing, decision rules and Liberating Structures
14. Facilitating Sprint Planning: why, what and how topics and crafting a Sprint Goal
15. Daily Scrum: purpose, formats and common anti-patterns
16. Product Backlog refinement: ordering, splitting and keeping items ready for planning
17. User stories: the INVEST criteria, acceptance criteria and story splitting patterns
18. Estimation: relative sizing, story points, Planning Poker and affinity estimation
19. Definition of Done vs Definition of Ready: purpose, risks and evolving quality standards
20. Facilitating Sprint Reviews: inspecting the Increment with stakeholders and adapting the backlog
21. Retrospective formats: Start-Stop-Continue, 4Ls, sailboat and turning insights into actions
22. Removing impediments: identifying, escalating and tracking blockers
23. Visualising progress: burndown and burnup charts and why velocity should not be used to compare teams

DAY 3 — Intermediate: Coaching, team dynamics, flow metrics and stakeholders

Included from Intermediate

24. Coaching stances: teaching, mentoring, coaching and facilitating, and when to use each
25. Servant leadership: leading without authority and growing self-management
26. Team dynamics: Tuckman stages, psychological safety and team working agreements
27. Conflict resolution: levels of conflict, Thomas-Kilmann modes and facilitating difficult conversations
28. Flow metrics: cycle time, throughput, work item age and work in progress limits
29. Kanban with Scrum: visualising workflow and managing flow within a Sprint
30. Technical excellence: continuous integration, test automation, pairing and managing technical debt

31. Product thinking: product goals, roadmaps, release planning and outcome-focused backlogs
32. Working with stakeholders: transparency, expectation management and stakeholder mapping
33. Distributed Scrum: remote events, time zones and online collaboration tools
34. Tooling: configuring Jira or Azure Boards for Scrum without letting tools drive the process
35. Troubleshooting Scrum: zombie Scrum, mechanical Scrum and partial adoption anti-patterns

DAYS 4-5 **Advanced: Scaling Scrum, organisational change and agile leadership** **New at this level**

36. Scaling Scrum: Nexus, LeSS, SAFe and Scrum@Scale compared
37. Multi-team coordination: integrated increments, cross-team refinement and dependency management
38. Agile transformation: change models, adoption roadmaps and resistance to change
39. Evidence-Based Management: key value areas and measuring outcomes
40. Goals and alignment: OKRs and Product Goals across teams
41. Leadership and managers: the role of managers and leaders in an Agile organisation
42. Agile in regulated environments: compliance, documentation and audit needs within Scrum
43. Agile funding and contracts: budgeting for products rather than projects and collaborative contracts
44. The Scrum Master as change agent: coaching the organisation, communities of practice and Agile CoE
45. Measuring improvement: team health checks, maturity assessments and continuous improvement
46. Professional growth: Scrum Master career paths, certification readiness and continuing learning
47. Capstone: present a Scrum adoption plan for a multi-team product organisation

PRACTICE

Hands-on labs

You build these yourself during the course, guided by the trainer.

FOUNDATION **Run a simulated Sprint**
In teams, take a small product from Product Goal to Sprint Planning, Daily Scrums, a Sprint Review and a Retrospective in a timeboxed simulation.

ESSENTIAL **Facilitate a full Sprint cycle**
Refine and estimate a backlog with a Product Owner, then facilitate Sprint Planning, a Review and a Retrospective, and record improvement actions.

INTERMEDIATE **Coach a struggling team**
Diagnose a case-study team's anti-patterns using flow metrics and observations, then design a coaching plan with working agreements and experiments.

ADVANCED **Plan a multi-team Scrum adoption**
Design how three teams will work on one product with a chosen scaling approach, shared Definition of Done, metrics and an adoption roadmap.

HOW YOU CAN LEARN

Formats and fees

The same agenda in three formats. Fees are in Indian rupees as of November 2026; the course page shows them in your currency.

FORMAT	DURATION	WHAT YOU GET	FEE
Live & interactive (online)	Max 8-10 hours	Instructor-led public batch of max 10 learners with demos, labs, Q&A and assignment review. Weekday batches start on the 1st of every month, weekend batches on the first Saturday of every month.	**INR 34,999**
Self-paced video	1-year LMS access	All four Certified Scrum Master Csm Toc levels, plus 20+ more courses and 50+ tools, at your own pace.	**INR 833/month** billed yearly at INR 9,996
Corporate (day-wise)	5 days for this level	A private batch for your team, on demand. Foundation 1 day, Essential 2, Intermediate 3, Advanced 5 (cumulative). 1:1 training is also available on demand.	**Quote on request**

ASSESSMENT AND CERTIFICATE

Your progress is checked through hands-on labs and assignments at every level. On completion you receive a DevOpsSchool certificate of completion with a unique credential ID that anyone can verify at devopsschool.com/certificates.

INCLUDED WITH EVERY LIVE BATCH

- Every live session is recorded and stays in your LMS for a year.
- Can't attend your batch? Move to next month's batch.
- Free demo class before you pay.
- Free 10-15 minute call with an advisor or the trainer to check the course fits you.

YOUR TRAINER

Learn from Rajesh Kumar

Principal Architect, trainer and mentor in DevOps, SRE, DevSecOps and platform engineering, with 20 years across 8+ software MNCs, including Staff DevOps/SRE Engineer for a leading Japanese mobile-payment platform and Principal DevOps Architect and Manager in Europe.

Profile: www.rajeshkumar.xyz · Videos: youtube.com/@TheDevOpsSchool

20 years in industry	**200+** corporate trainings
10,000+ engineers mentored	**70+** organisations coached

REVIEWS

What learners say

Rated 4.6 on Google · more reviews at devopsschool.com/testimonials and in our video testimonials.

> “Rajesh is very good trainer. Rajesh was able to resolve our queries and question effectively. We really liked the hands-on examples covered during this training program.”
>
> Indrayani, India

> “The training was very useful and interactive. Rajesh helped develop the confidence of all.”
>
> Abhinav Gupta, Pune

START YOUR CERTIFIED SCRUM MASTER CSM TOC TRAINING

Join the next batch

Weekday batches start on the 1st of every month and weekend batches on the first Saturday of every month, with max 10 learners each. Corporate and 1:1 batches run on demand. We reply within 1 hour.

Pay by UPI, credit and debit cards, net banking or PayPal. Before you pay, read our refund policy. All levels of this course: www.devopsschool.com/courses/scrum/

ENROL OR RESERVE A SEAT
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