Copyright © 2015 Splunk Inc.

Architecting Splunk for High Availability and Disaster Recovery

Dritan Bitincka
Splunk Technical Services

splunk>

Disclaimer

During the course of this presentation, we may make forward looking statements regarding future events or the expected performance of the company. We caution you that such statements reflect our current expectations and estimates based on factors currently known to us and that actual events or results could differ materially. For important factors that may cause actual results to differ from those contained in our forward-looking statements, please review our filings with the SEC. The forward-looking statements made in the this presentation are being made as of the time and date of its live presentation. If reviewed after its live presentation, this presentation may not contain current or accurate information. We do not assume any obligation to update any forward looking statements we may make.

In addition, any information about our roadmap outlines our general product direction and is subject to change at any time without notice. It is for informational purposes only and shall not, be incorporated into any contract or other commitment. Splunk undertakes no obligation either to develop the features or functionality described or to include any such feature or functionality in a future release.

About me

- Member of Splunk Tech Services
- Large scale deployments
- Cloud and Big Data
- Fifth .Conf

AGENDA

Disaster Recovery

Recover in the event of a disaster

High Availability

- Data Collection
- Indexing & Searching

Maintain an acceptable level of continuous service

Top Takeaways

Disaster Recovery (DR)

splunk>

DR What is Disaster Recovery?

Set of processes necessary to ensure recovery of service after a disaster

Disaster Recovery Steps

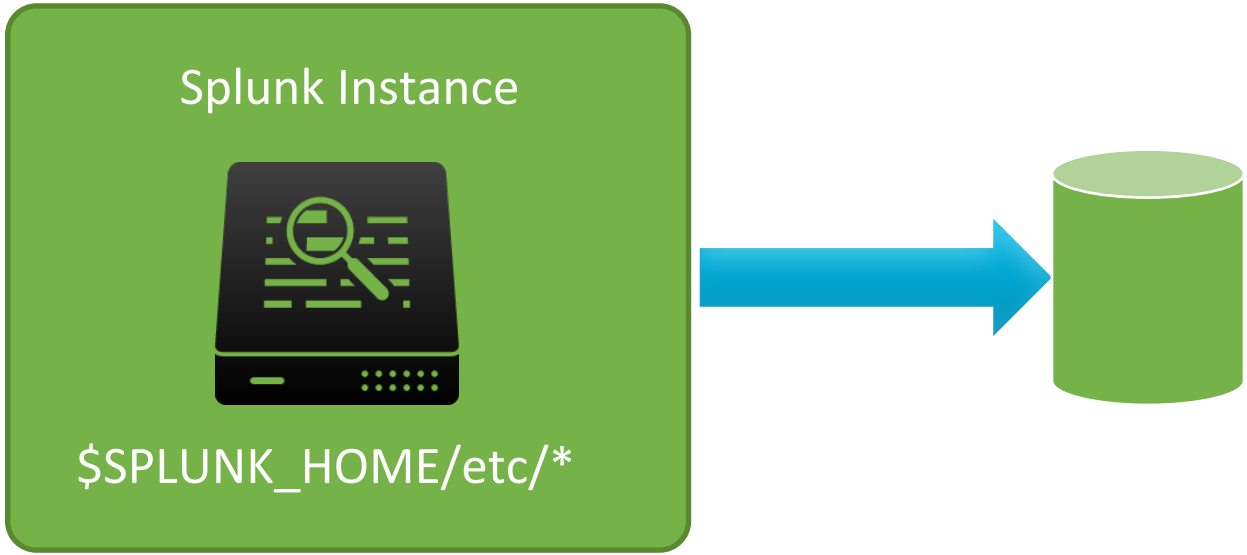
1	**Backup necessary data** Backup to a medium at least as resilient as source Local Backup vs. Remote
2	**Restore** Ensure this works Backup is worthless without restore

DR

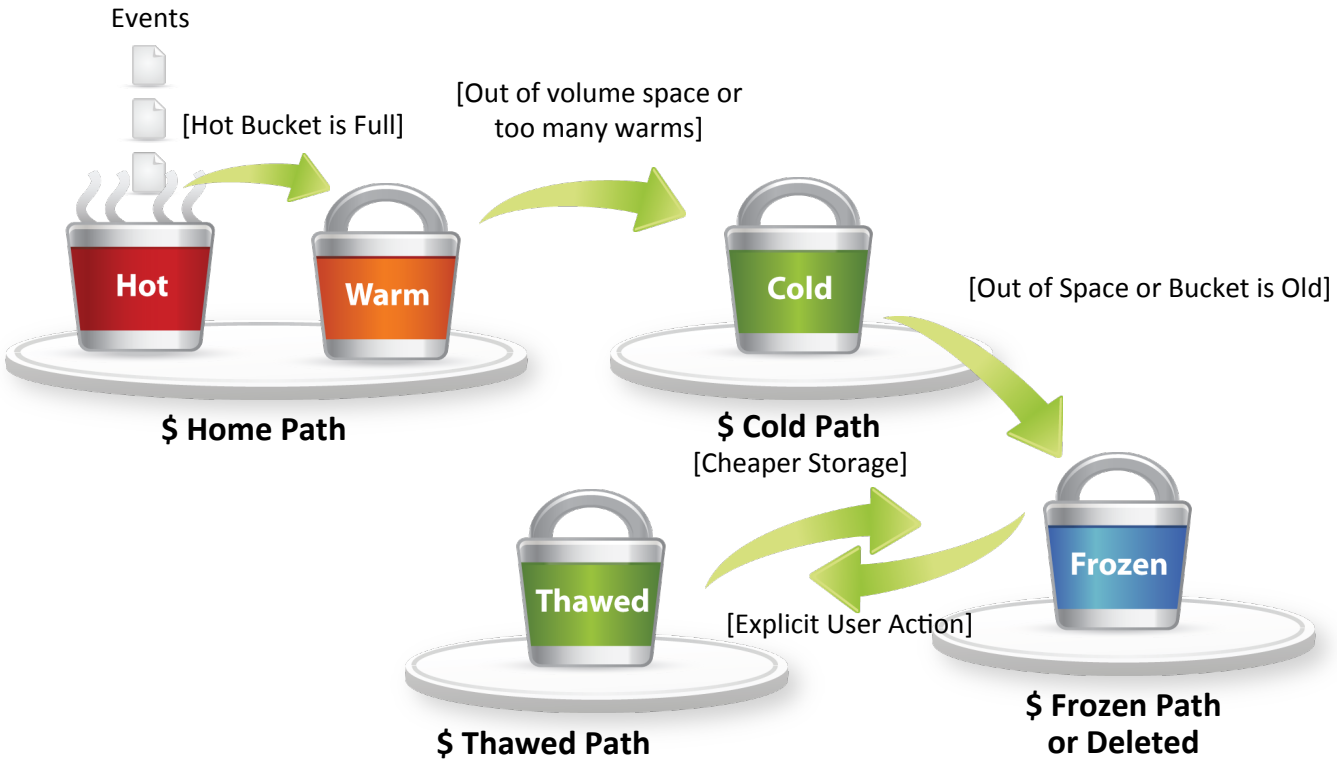
Backup

1	a	Configurations $SPLUNK_HOME/etc/*
	b	Indexes Buckets: Hot*, Warm, Cold, Frozen

Backup Configurations



Backup: Bucket Lifecycle



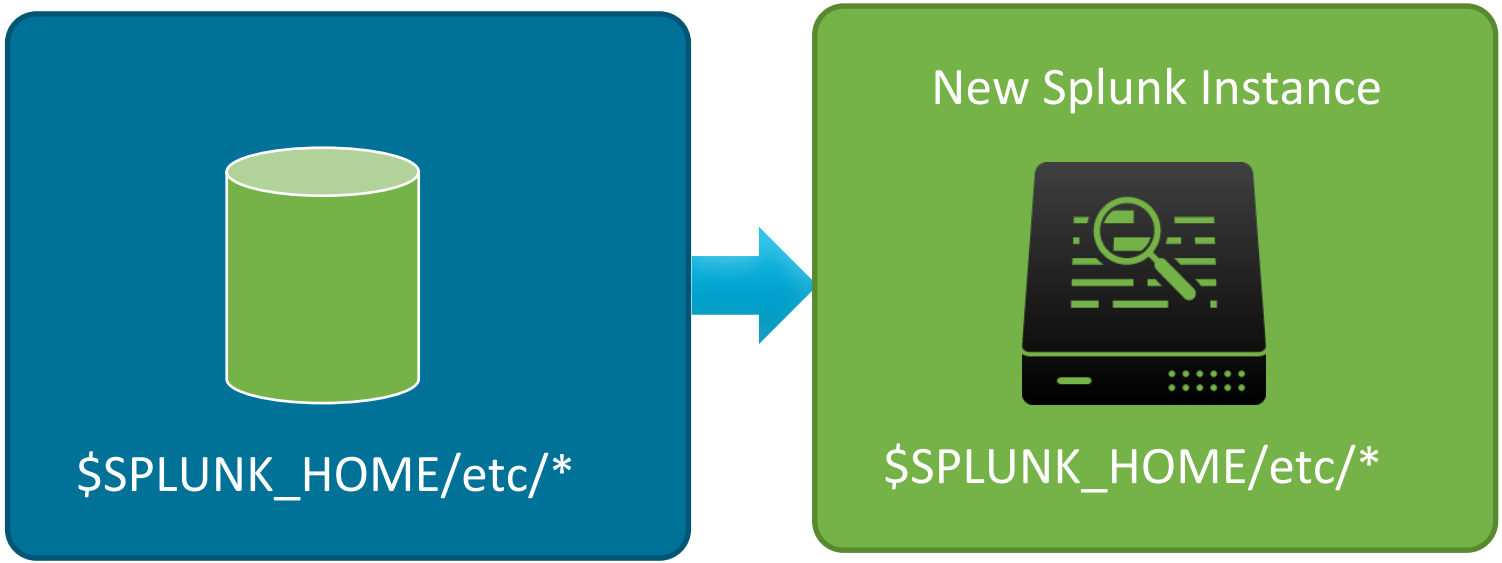
Backup Data

Bucket Type	State	Can Backup?
	Read + Write	No*
	Read Only	Yes
	Read Only	Yes

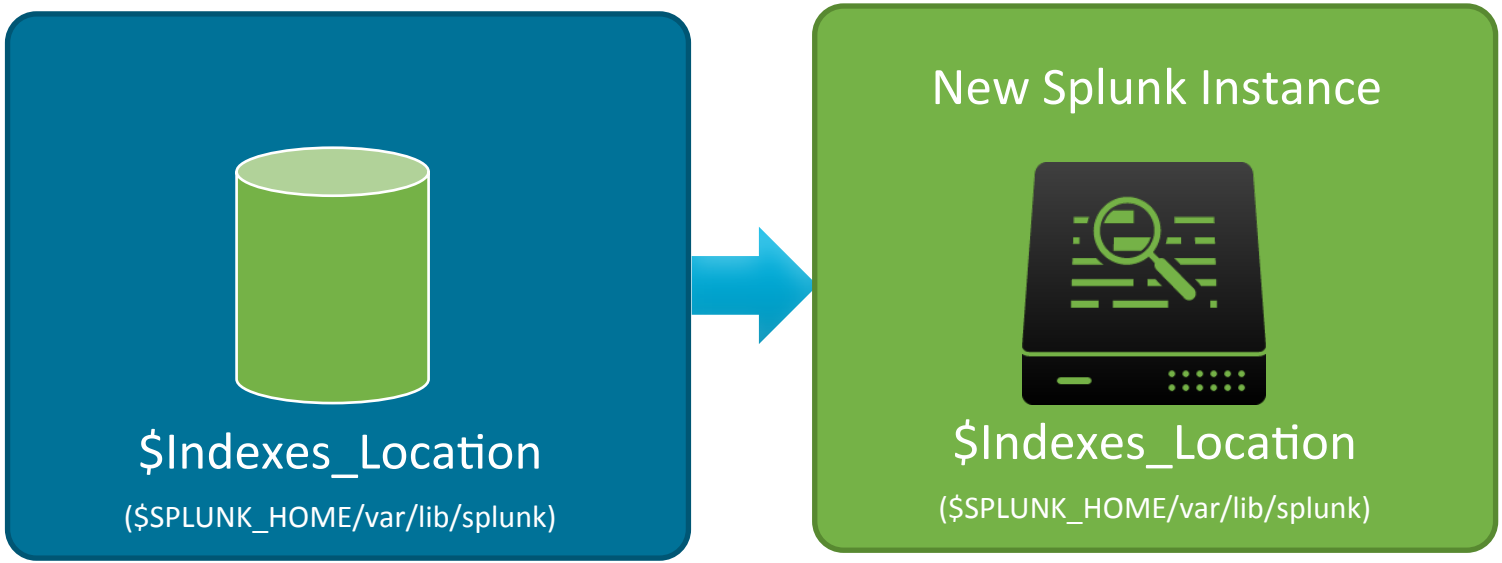
*Unless using snapshot aware FS (VSS, ZFS) or roll to warm first (which introduces a performance penalty).

DR

Restore Configurations



Restore Data



Splunk advises restoring fully from a backup rather than restoring on top of a partially corrupted datastore.

Backup Clustered Data

- **Option 1**: Backup all data on each node
  - Will also result in backups of duplicate data
- **Option 2**: Identify one copy of each bucket on the cluster and backup only those (requires scripting)
  - Decide whether or not you need to also backup index files

Bucket naming conventions

Non-clustered buckets: **db_<newest_time>_<oldest_time>_<localid>**

★ Clustered original bucket: **db_<newest_time>_<oldest_time>_<localid>_<guid>**

Clustered replicated bucket copies: **rb_<newest_time>_<oldest_time>_<localid>_<guid>**

Putting Restore Together

2	a	New Splunk Instance
	b	Configurations
	C	Data/Indexes

Things to think about:

Recovery Time and Tolerable Loss

vs.

Complexity and Cost

- Other custom factors in your environment
  - Ex. **Job artifacts, DM, Collections** if DR'ing a Search Head

High Availability (HA)

splunk>

What is High Availability?

A design methodology whereby a system is continuously operational, bounded by a set of predetermined tolerances.

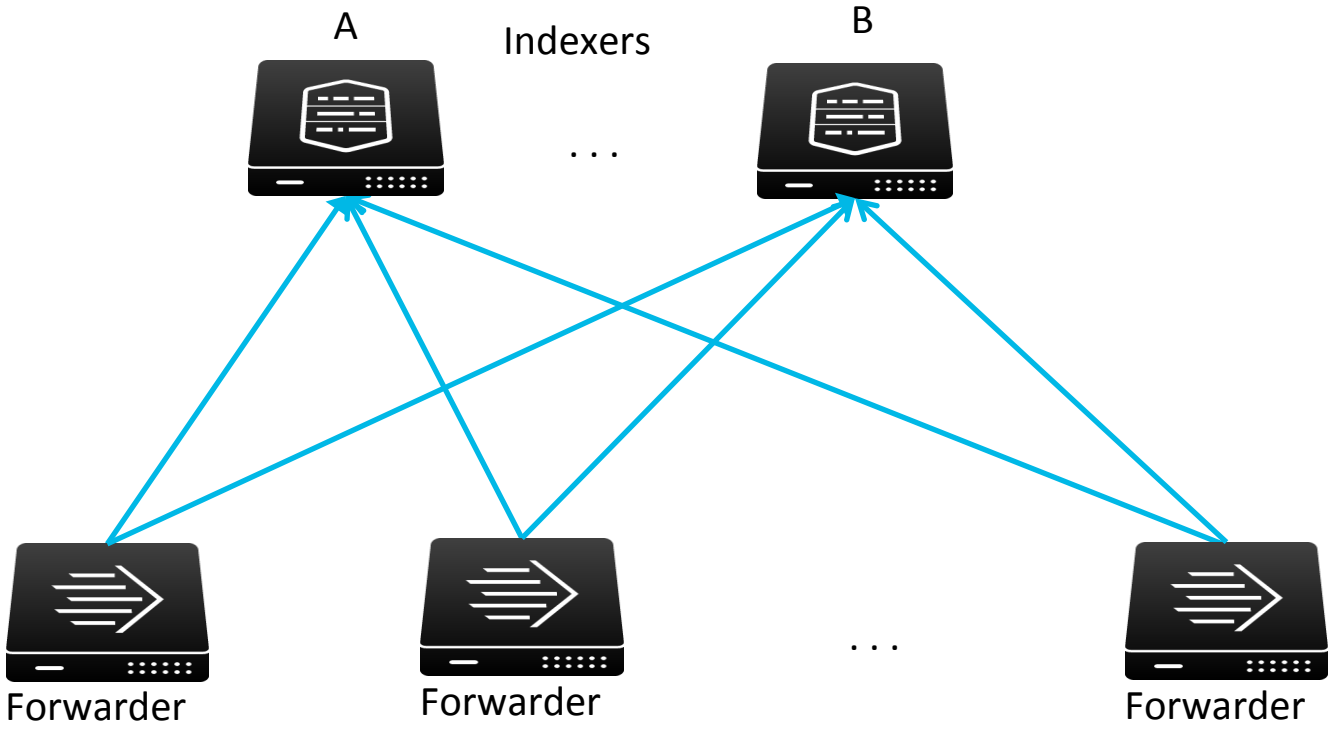
Note: “high availability” !=“complete availability”

HA

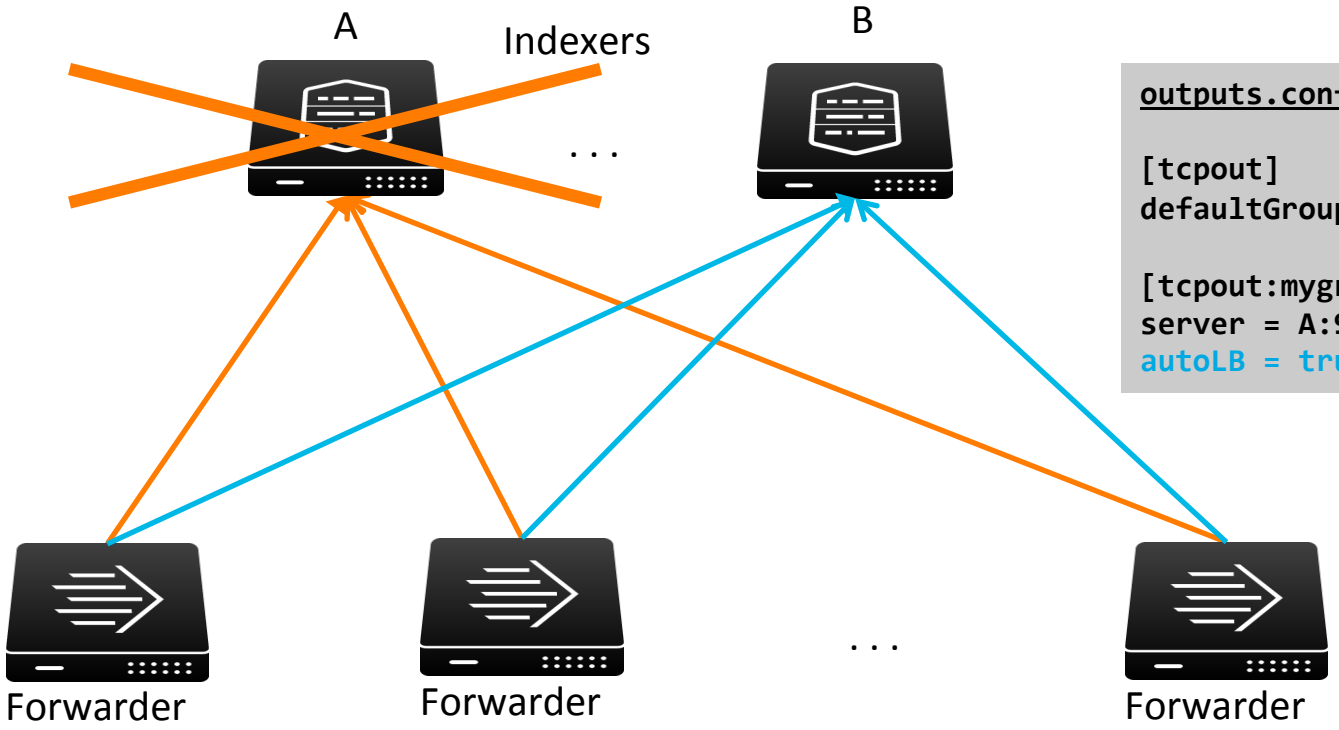
Splunk High Availability

1	Data Collection/Reception
2	Searching
3	Indexing

Data Collection



Data Collection



outputs.conf:

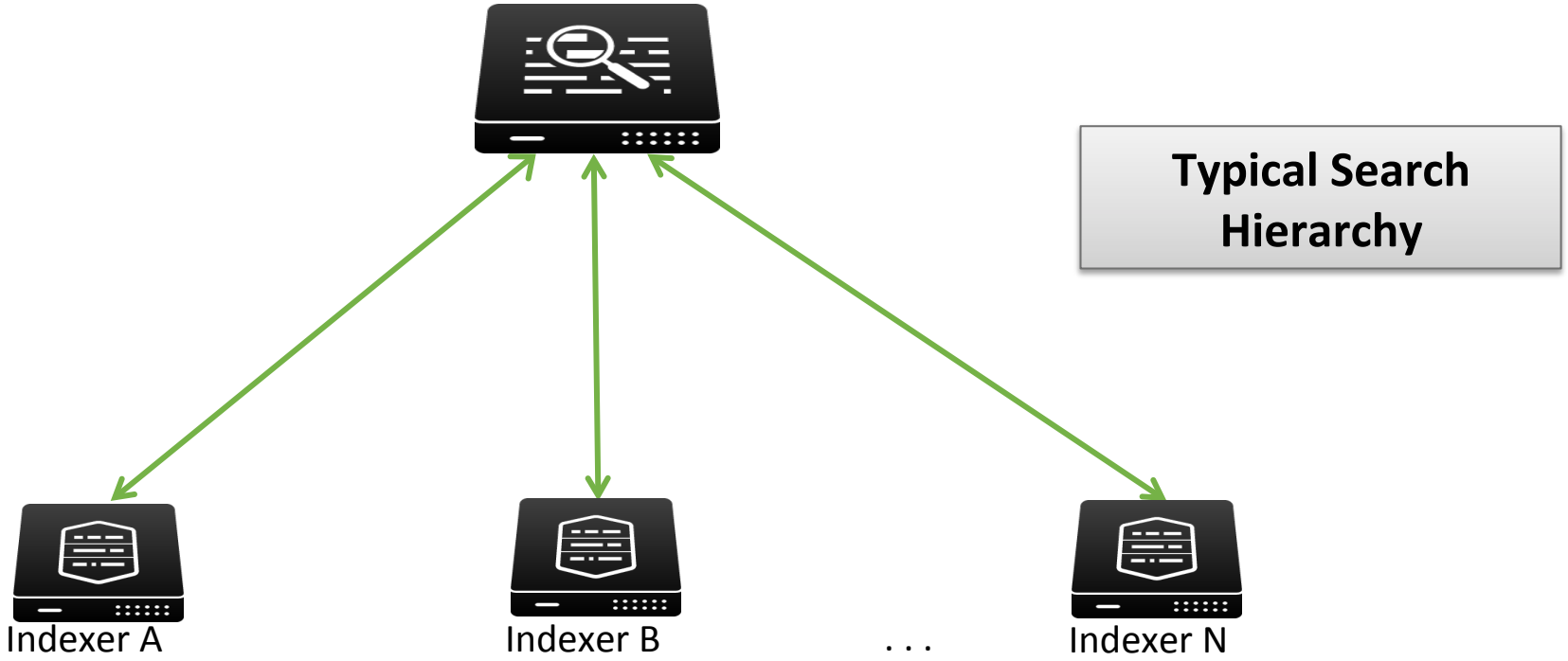
```
[tcpout]
defaultGroup = mygroup

[tcpout:mygroup]
server = A:9997, B:9997
autoLB = true
```

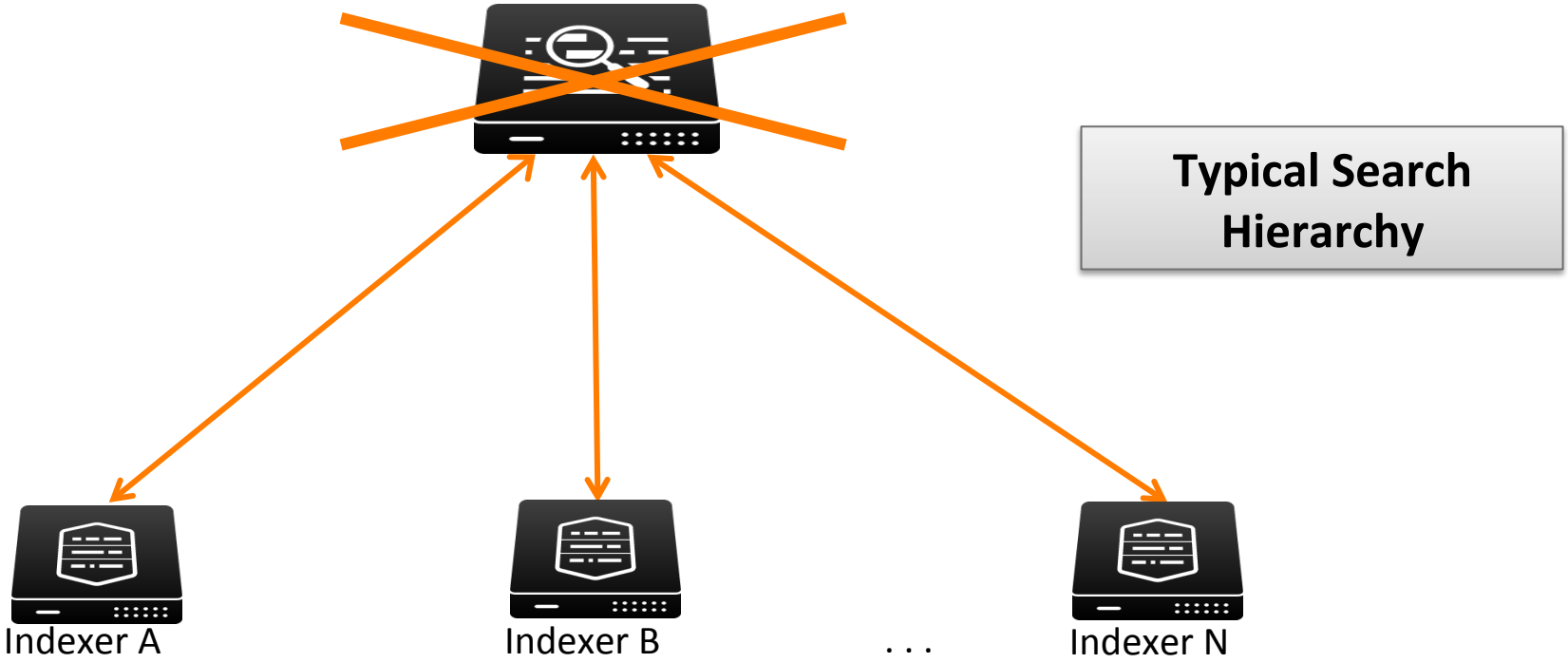
Searching

2	a	Search Head Clustering (SHC)
	b	Search Head Pooling (SHP)

Searching



Searching



HA

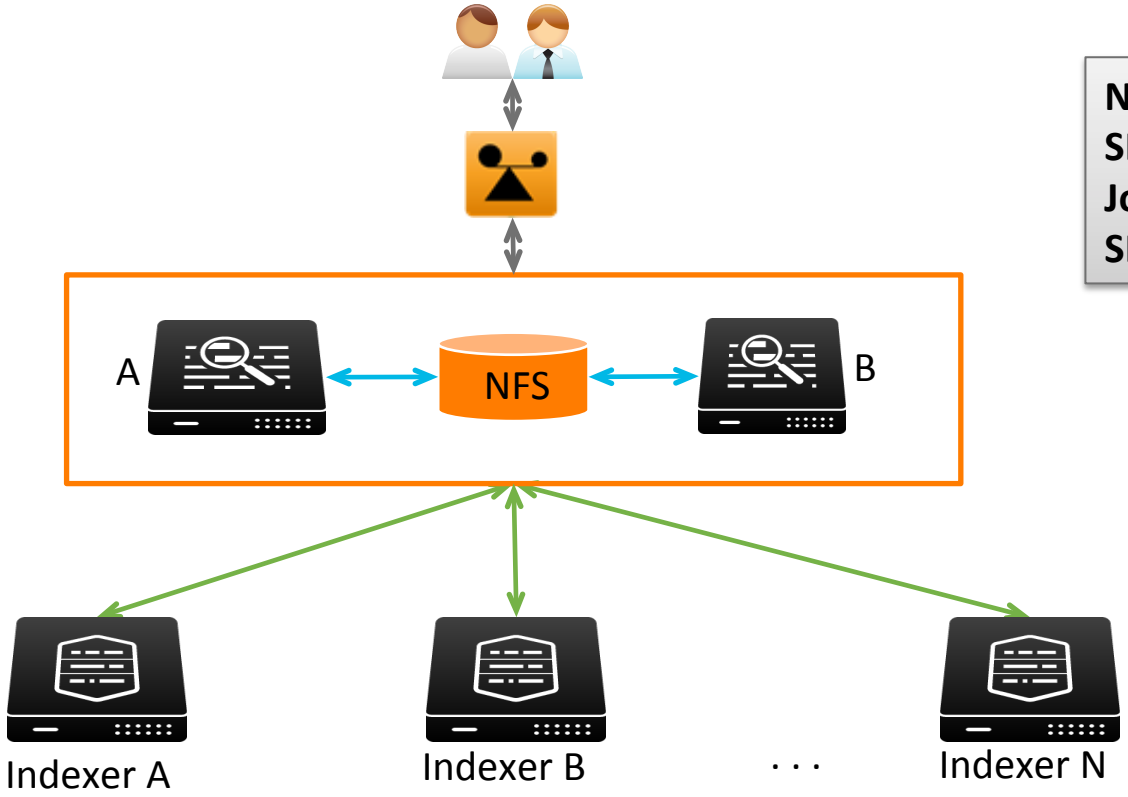
Search Head Pooling

NFS based Search Head Pooling has been **deprecated***

*still works and supported for current Splunk version but plan for its eventual removal.

HA

SHP



NFS used to sync:
SH Configurations
Job Artifacts
SH Schedulers

HA Search Head Clustering (SHC)

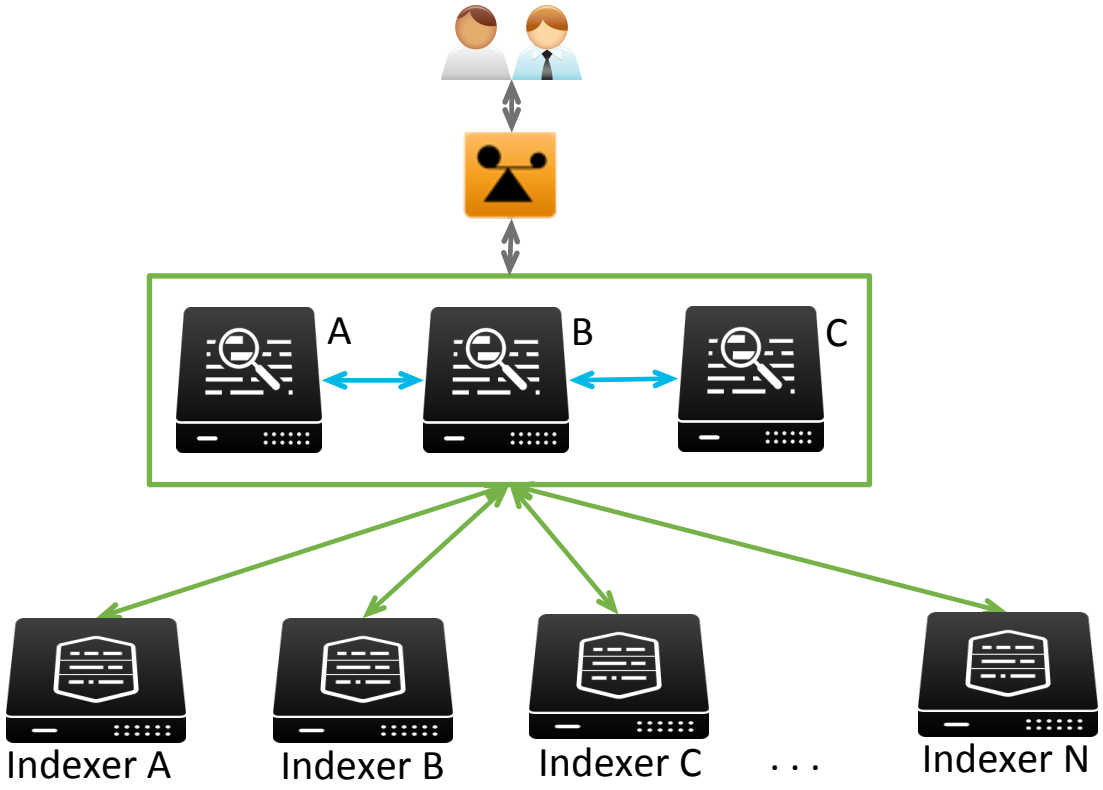
- Improved horizontal scaling
- Improved high availability
- No single point of failure

SHC vs. SHP

SHC	SHP
NFS-less	Uses NFS
NFS-less	Single point of failure
NFS-less	Performance issues

HA

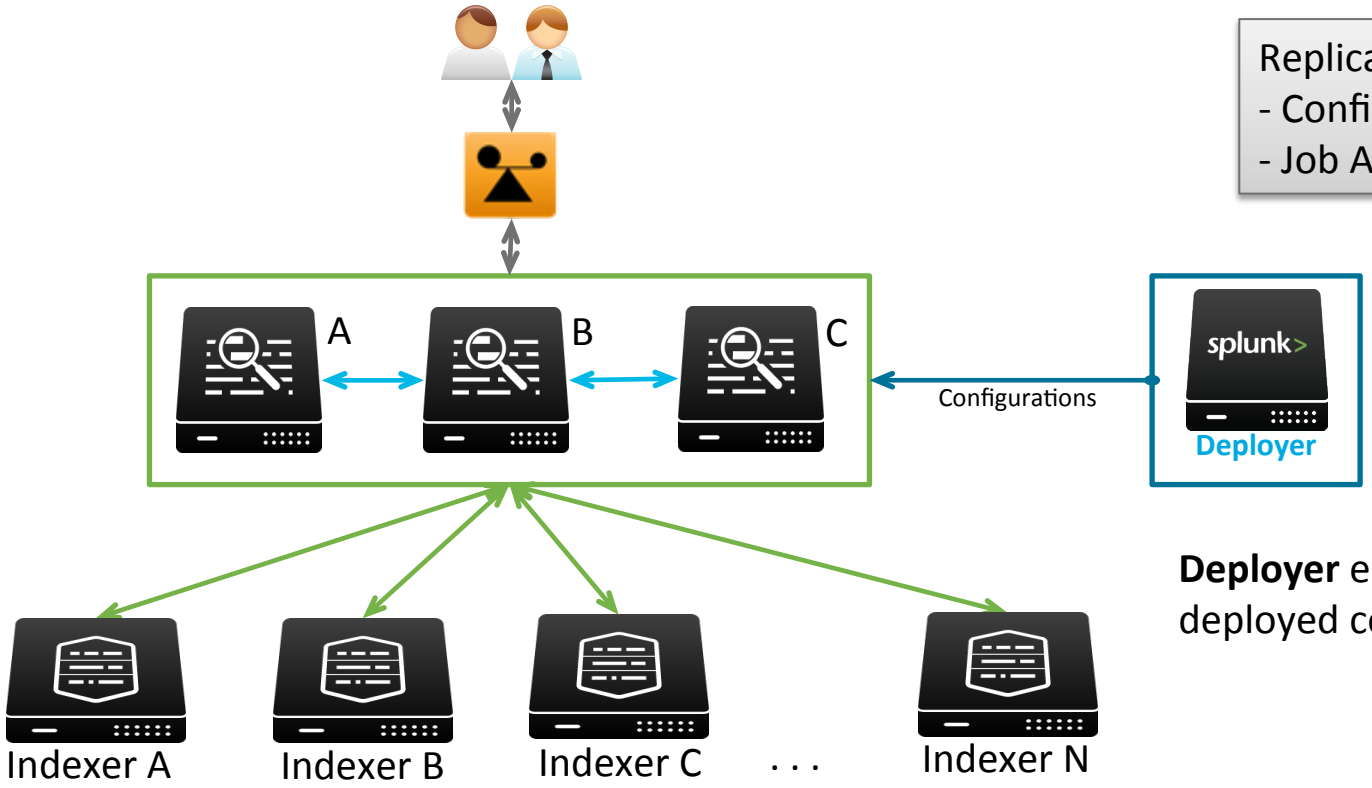
SHC



Replication **protocol** syncs:
- Configurations
- Job Artifacts

HA

SHC

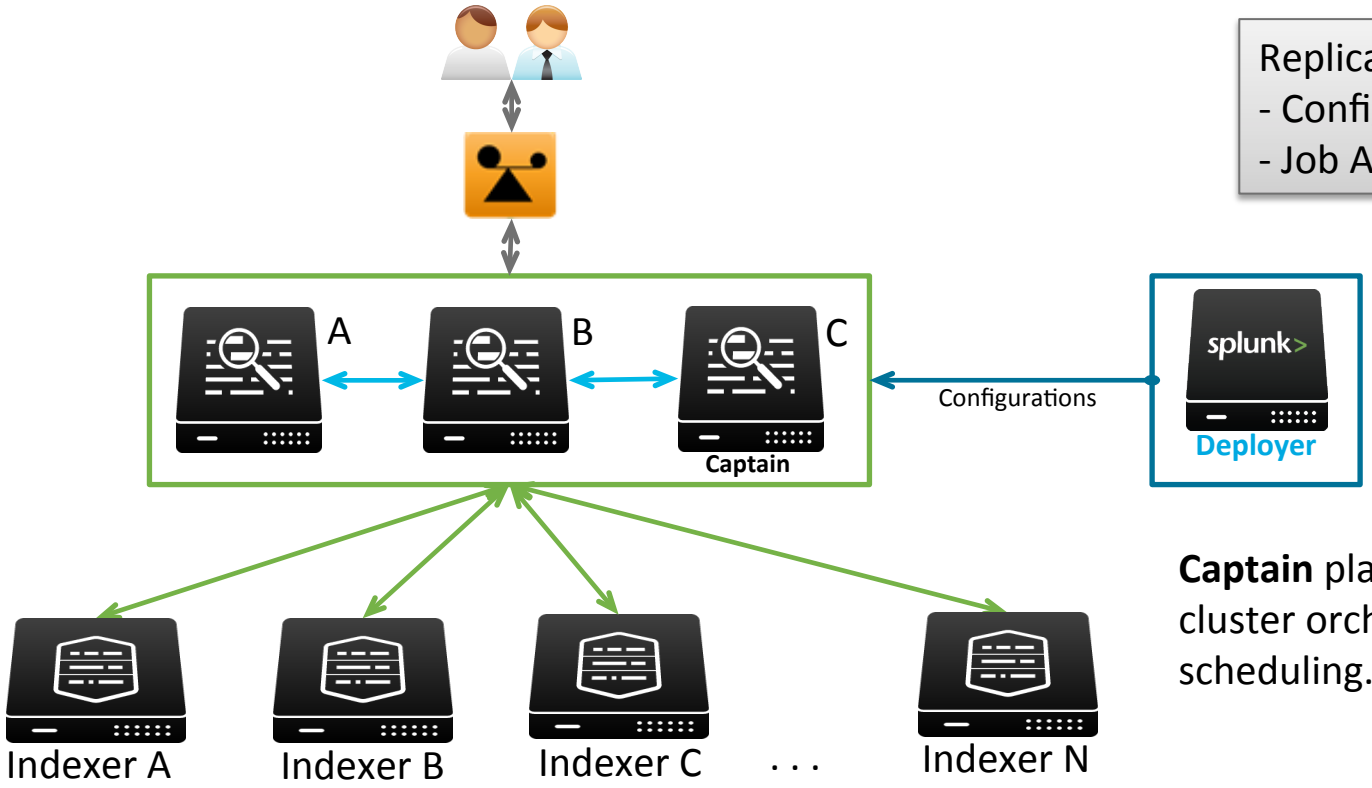


Replication **protocol** syncs:
- Configurations
- Job Artifacts

Deployer ensures identical deployed configurations

HA

SHC



Replication **protocol** syncs:
- Configurations
- Job Artifacts

Captain plays a special role in cluster orchestration and job scheduling.

SHC Operation - High Level

- Deployer ensures all SHC members have identical baseline configurations
  - Subsequent UI changes propagated using an internal replication mechanism
- Job Scheduler gets disabled on all members but the Captain
- Captain selects members to **run scheduled jobs based on load**
  - Selection based on load statistics. Ensures better load distribution vs. SHP
- Captain orchestrates job artifact replication to selected members/ candidates of the cluster.
- Transparent job artifact proxying (and eventual replication) if artifact not present on user's SH.

Deploying SHC

- Same SH version and high speed network (LAN)
  - More storage required vs. stand-alone SHs. Linux/Solaris only
- Needs LB and a Deployer instance (DS or MN can also be used to fulfill this role)
- Select RF per your HA/DR requirements
- Configure Deployer first with a secret key
- Initialize each instance, point them to Deployer, then bootstrap **one** of them to become the cluster captain
- More details on Splunk Docs

Indexing

Index Replication

- **Cluster** = a group of search peers (indexers) that replicate each others' buckets
- **Data Availability**
  - Availability for ingestion and searching
- **Data Fidelity**
  - Forwarder Acknowledgement, assurance
- **Disaster Recovery**
  - Site awareness
- **Search Affinity**
  - Local search preference vs. remote

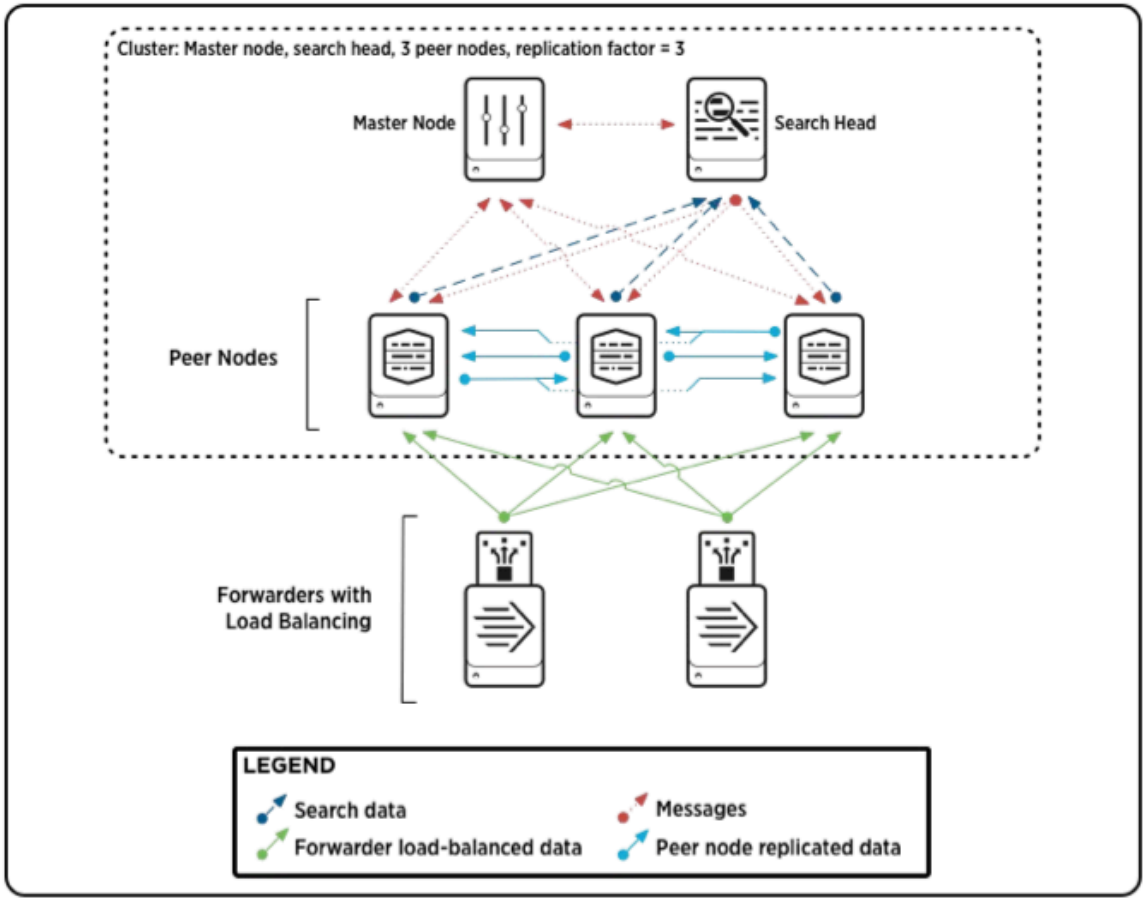
Trade offs

- Extra storage
- Slightly increased processing load.

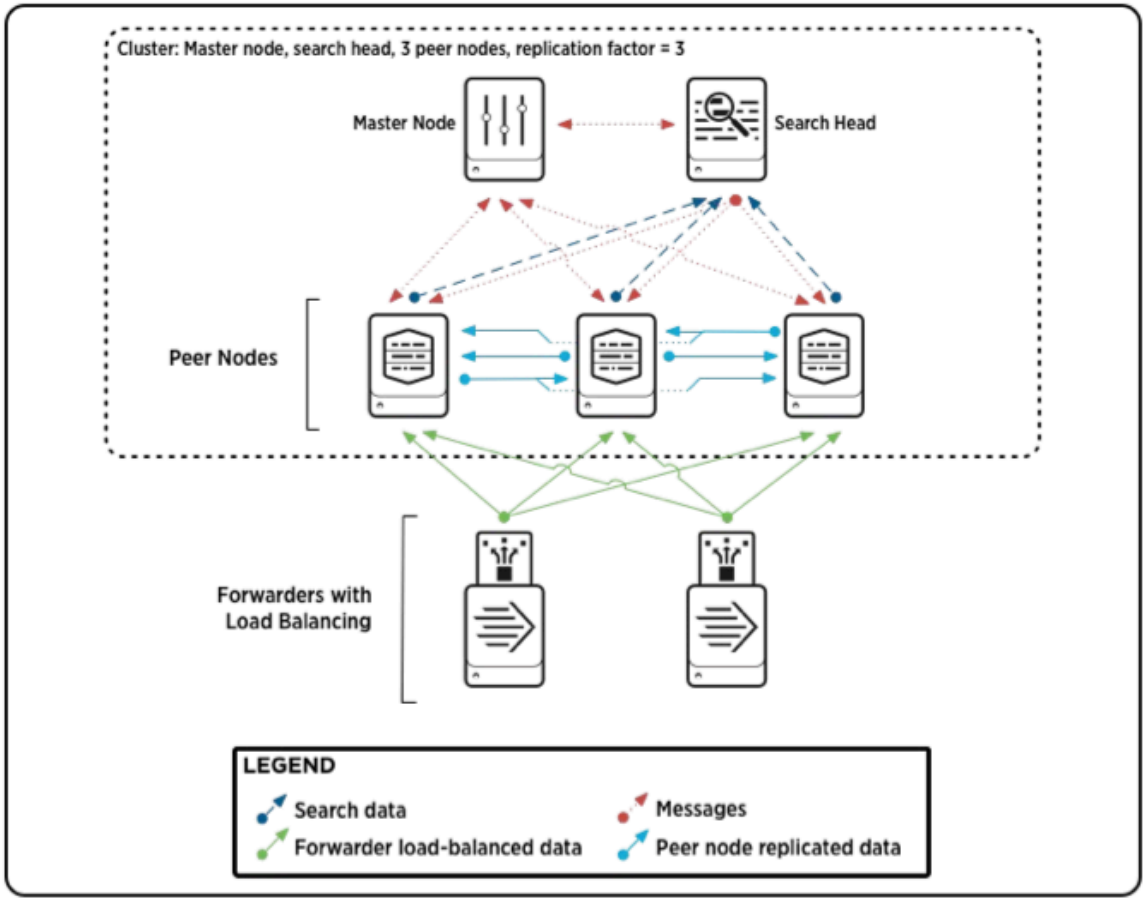
Cluster Components

- Master Node
  - Orchestrates replication/remedial process. Informs the SH where to find searchable data. Helps manage peer configurations.
- Peer Nodes
  - Receive and index data. Replicate data to/from other peers. Peer Nodes Number ≥ RF
- Search Head(s)
  - **Must** use one to search across the cluster.
- Forwarders
  - Use with auto-lb and indexer acknowledgement

Single Site Cluster Architecture



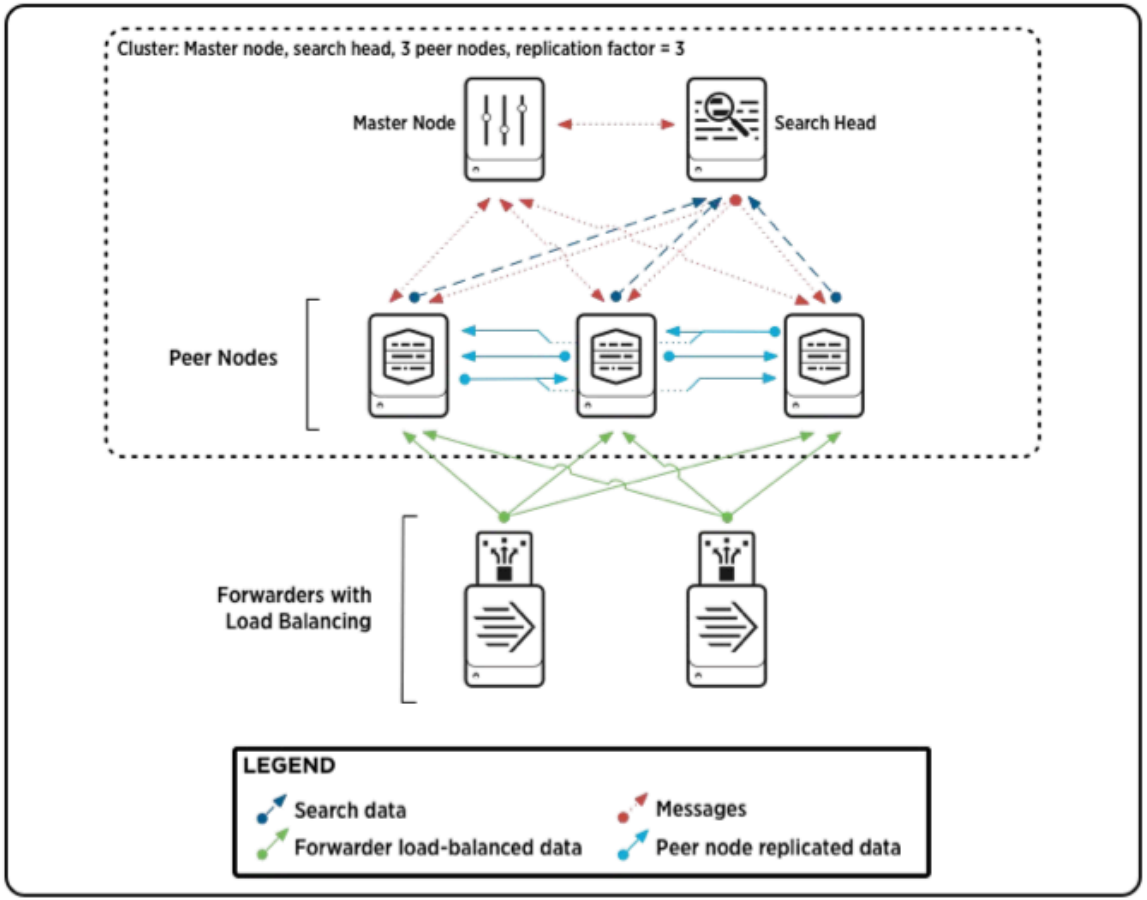
Credit: Splunk Docs Team



Credit: Splunk Docs Team

Replication Factor (RF)

- Number of copies of data in the cluster. Default **RF=3**
- Cluster can tolerate **RF-1** node failures



Credit: Splunk Docs Team

Search Factor (SF)

- Number of copies of data in the cluster. Default **SF=2**
- Requires more storage
- Replicated vs. Searchable Bucket

Clustered Indexing

- Originating peer node streams copies of data to other clustered peers.
  - Receiving peers store those copies.
- Master determines replicated data destination.
  - Instructs peers what peers to stream data to. Does not sit on data path.
- Master manages all peer-to-peer interactions and coordinates remedial activities.
- Master keeps track of which peers have searchable data.
  - Ensures that there are always SF copies of searchable

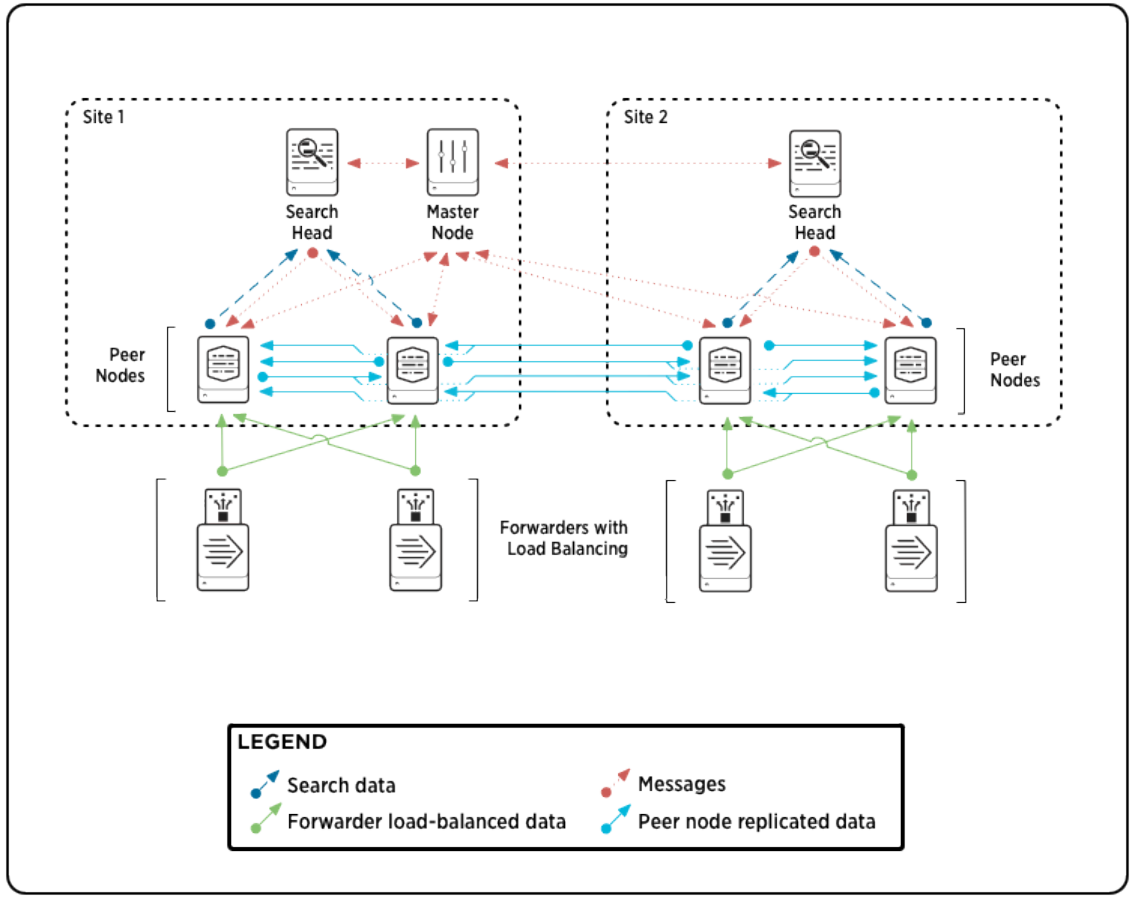
Clustered Searching

- Search head coordinates all searches in the cluster
- SH relies on master to tell it who its peers are.
  - The master keeps track of which peers have searchable data
- Only one replicated bucket is searchable a.k.a primary
  - i.e., searches occur over primary buckets, only.
- Primary buckets may change over time
  - Peers know their status and therefore know where

Multisite Clustering

- Site awareness introduced in Splunk 6.1
- Improved disaster recovery
  - Multisite clusters provide site failover capability
- Search Affinity
  - Search heads will scope searches to local site, whenever possible
  - Ability to turn off for better thruput vs. X-Site bandwidth

Multi Site Cluster Architecture



Credit: Splunk Docs Team

Differences vs. single site

- Assign a site to each node
- Specify RF and SF on a site by site basis

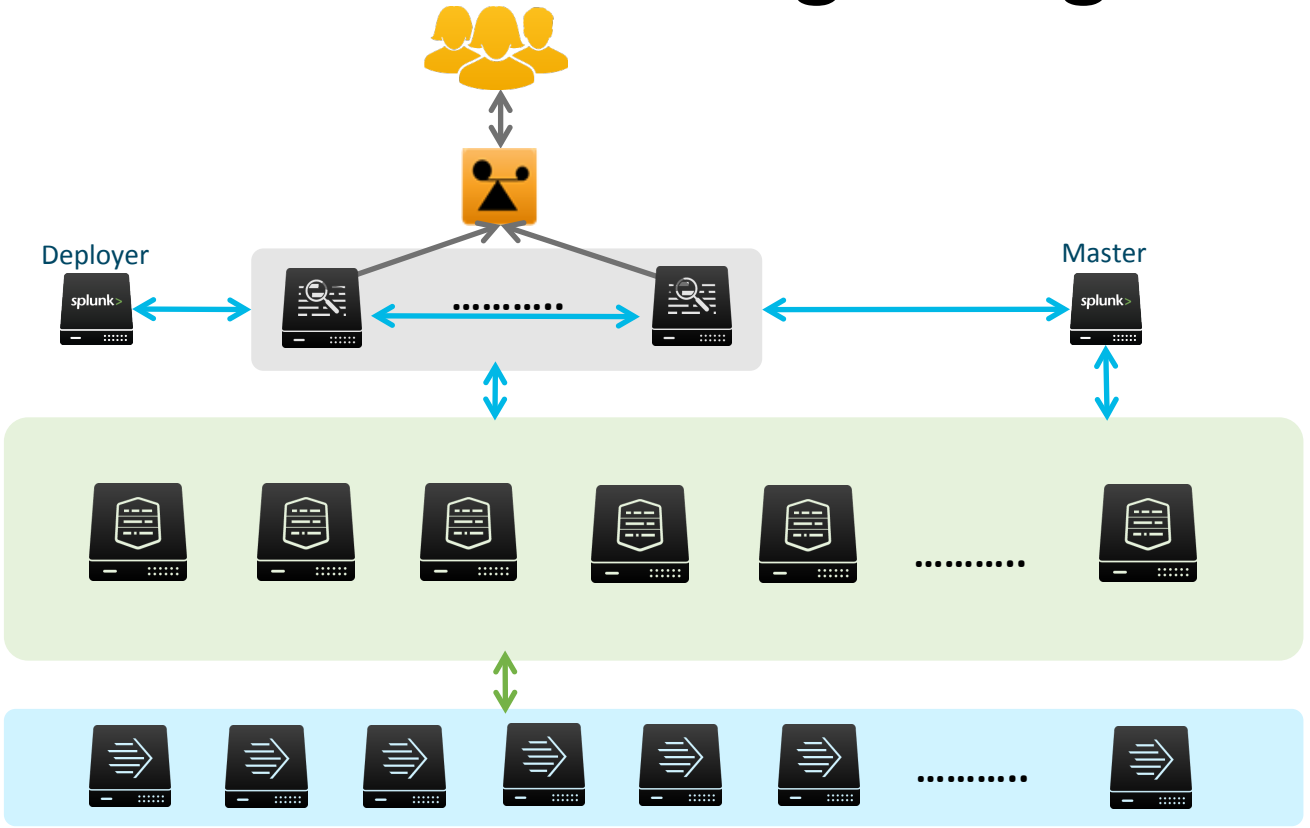
Multisite Clustering Cont'd

- Each node belongs to an assigned site, except for the Master Node, which controls all sites but it's not **logically** a member of any
- Replication of bucket copies occurs in a site-aware manner.
  - Multisite replication determines # copies on each site. Ex. 3 site cluster:

```
site_replication_factor = origin:2, site1:1, site2:1, site3:1, total:4
```

- Bucket-fixing activities respect site boundaries when applicable
- Searches are fulfilled by local peers whenever possible (a.k.a **search affinity**)
  - Each site must have at least a full set of searchable data

Putting it Together



END

Top Takeways

- **DR – Process of backing-up and restoring service in case of disaster**
  - **Configuration files** – copy of $SPLUNK_HOME/etc/ folder
  - **Indexed data** – backup and restore buckets
    - Hot, warm, cold, frozen
    - Can't backup hot (without snapshots) but can safely backup warm and cold
- **HA – continuously operational system bounded by a set of tolerances**
  - **Data collection**
    - Autolb from forwarders to multiple indexers
    - Use Indexer Acknowledgement to protect in flight data
  - **Searching**
    - Search Head Clustering (SHC)
  - **Indexing**
    - Use Index Replication

Copyright © 2015 Splunk Inc.

.conf2015

You may also like:

Architecting and Sizing Your Splunk Deployment

Go Big or Go Home

Indexer Clustering Best Practices, Tips, and Tricks

Search Head Clustering

Q & A

THANK YOU

Feedback: dritan@splunk.com

splunk>